| 10min Warm-Up: <br> No Man's Land | Objective: <br> Designate 3 defenders in an 8 yd x 15 yd grid (No Man's Land) in the center of the playing field. At one end-line, have all remaining players with their ball. On coach's call, players attempt to dribble their ball through No Man's Land and get to the other side. Defenders cannot leave No Man's Land and attackers must dribble through it and get to the other end-line with their ball under control. Defenders prevent players from passing through by simply kicking the balls away. Repeat 3x per group no matter if successful or not. | Key Coaching Points: <br> - Players should be in control of ball and very close to their feet at all times. <br> - Players should spread out when stopped along the end-lines of play. <br> - Encourage/Challenge players to quickly dribble their ball past defenders. Do not encourage players to simple kick their ball past the defenders. <br> - Encourage/Challenge players to only make 1 or 2 moves (outside or inside of foot cuts) to get past the defenders. |
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| 15-20min IndividualBased Activity: <br> 1v1 to End-line | Objective: <br> Divide players into 1 v 1 groups in an 8 yd x 15 yd grid. Game starts when a player from his/her dribbles the ball to the other player. Players try to gain possession and stop the ball on their opponent's line. Game continues until a point is scored or it goes out of play behind either player's goal line. Each restart is alternated no matter who scores the last goal. | Key Coaching Points: <br> - Players should be in control of ball and very close to their feet at all times. <br> - Players should maintain body balance when receiving/control ball. <br> - Encourage/Challenge players to quickly dribble their ball past defender. Do not encourage players to simple kick their ball past the defender. <br> - Encourage/Challenge players to only make 1 or 2 moves (outside or inside of foot cuts) to get past the defender. |
| 25-30min Small-Sided Game: <br> $4 v 4$ with no goal keepers | Objective: <br> Set up 2 teams to scrimmage. Coach should be in control of the ball. When out of play, coach serves ball on the ground to the player in the most open space within the field. <br> Encourage players to 'take-on' and dribble past opposing players - not passing! <br> Very important - coaches must remain off the field and limit instruction at this time. Let the players play! | Key Coaching Points: <br> - Don't make kids sit out. If an odd number, play 3 v 4 or 4 v 5 and adjust teams for equality. <br> -Keep play continuous. Do not allow players to get distracted with "who kicked it out?" or "who scored?" <br> -Encourage/Challenge players to dribble and not pass or simply kick the ball away. |

